

Round Robin Pickleball (PB) Skill Level Expectations

2.0-2.5 PB Skills

Has completed PPPA introductory lesson program or similar
Moves around court in a balanced and safe manner
Gets some serves "in" even if not consistent
Understands concept of score-keeping and fundamental rules of the game
Knows where to stand, receive serve and general play of the game
Has some basic stroke skills (serve, return of serve, forehand and backhand ground strokes)

2.5-3.0 PB Skills

Ability to serve "in" on a regular basis
Know the two-bounce rule and demonstrate it more often than not
Beginning to understand correct court position during play
Mastering keeping score
Attempts to "dink" but not always effectively
Working on form for ground strokes and improving accuracy
Can keep the ball in play longer
Sometimes lobs with forehand with varying degree of success

3.0-3.5 PB Skills

Knows the fundamental rules of the game and can keep score
Regularly gets serves "in" to mid-court or deeper
Dinks mostly in opposite kitchen and is dinking lower over the net
Able to sustain dinking in the game
Using both forehand and backhand on returns and forehands on overhead returns
Working at keeping the serve deep and return of serve deep
Moves quickly towards the non-volley zone when opportunity is there
Trying to make flatter returns (where appropriate)
Aware of partner's position on the court and moving as a team
Developing more power and/or softness in their shots

3.5-4.0 PB Skills

Demonstrates a broad knowledge of the rules of the game
Gets a high majority of serves in deep and returns serve deep
Often hits to the weak side of opponent
Demonstrates strategies of playing during games
Actively works with partners in communicating, covering court and moving to the net
With varying consistency executes: lobs, forehand/backhand ground strokes, overheads, net volleys and sustained dinking
Some use of drop shots to get to the net
Specifically places shots rather than just hitting shots anywhere
Selective mixing up soft shots with power shots to create an advantage
Hits fewer balls out of bounds or in the net
Minimizes unforced errors in the game
Demonstrates ability to intentionally play in offensive mode
Self-correcting after play is over